

## MINOR IN ITALY : FILM, ANIMATION AND VIDEO

As a Film, Animation and Video student, you will develop your individual voice and use a wide variety of the tools of animation and video production, from 3D modeling to experimental video. You will build narratives in order to connect with your audience. You can showcase your work in dynamic media exhibitions and help manage the RWU Student Film Festival.



### CAREER OUTLOOK

Studying **Film, Animation and Video** at RWU is beneficial for a career as a/an:

- Film animator
- Computer programmer
- Video game designer
- Multimedia artist

### YOUR STUDENT EXPERIENCE

#### Learn and Do More at RWU

With experiential learning the focus of an RWU education, Film, Animation and Video minors can:

- Explore interests through hands-on, individualized courses.
- Help organize the RWU Student Film Festival.
- Install exhibitions in public spaces and buildings across campus in the university-wide Arts on Campus program.
- Collaborate with other visual arts students in off-campus art shows, like the Starfield Flashlight exhibition at the Waterfire Arts Center.

### Facilities and Resources

The Visual Arts Digital Lab is equipped with MAC computers with the Adobe Creative Suite, video editing tools, and animation tools. You will also have access to an inventory of cameras and projectors.

### Faculty

Your professors are working artists who understand your interests and enthusiastically share their expertise as they help you to forge a career path for yourself in the art world and related fields. They will mentor you towards gaining professional skills like networking, resume writing, and obtaining grants and residencies.

**Earl Action, November 15**  
**Regular Decision,**